

NZ HENSELITE CHAMPION OF CHAMPIONS SINGLES - RULES

1. This event, which is sponsored by Henselite, shall be known as the NZ Henselite Champion of Champions Singles at club, district and national levels.
2. No other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all affiliated indoor bowlers.
4. No entry fee is payable for the New Zealand Final.
5. The entrants can only enter in the district for which they are available to play representative bowls.
6. Competition within the member district must comply with the conditions as set out in these Rules.
7. Districts shall find a Singles Champion by competition under such conditions as they wish, subject to the requirements of Rule 6 above. The winner of the competition becomes the district representative. When the winner of the Centre qualifying event is unable to attend, and the local Centre is satisfied that this is for health or work related reasons, then the runner up is permitted to be nominated by the Centre.
8. District entries, made on the approved form, must be in the hands of the NZIB not later than the closing date as prescribed in the Events Calendar.
9. The New Zealand Final will be held on the date and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar.
10. Necessary travel and accommodation costs of one night will be paid by NZIB. An additional night's accommodation will be paid if deemed necessary.
11. All players in the New Zealand Final will be drawn to play four games, receiving two points for a win and one for a draw. Those players with five or more points will then be drawn into a one life play-off to find the winner.
12. In the New Zealand Final all games up to and including the quarter-finals shall be of 12 ends or 35 minutes. The semi-finals and final will be of 12 ends, all without time limit.
13. In the event of a drawn game in the one life play-off a deciding end shall be played.
14. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
15. The winner of the New Zealand Final shall receive a trophy, certificate, badge and voucher. The runner-up and the two losing semi-finalists shall receive vouchers.

16. There will be a plate event for non-qualifiers with the conditions of play at the discretion of the Event Controller. The winner will receive a plate trophy.
17. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
18. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
19. The NZIB Executive reserves the right to alter the conditions of play should it be deemed necessary.

Last Reviewed - February 2019

NEW ZEALAND JUNIOR SINGLES - RULES

1. This event shall be known as the New Zealand Junior Singles at both district and national levels.
2. If the NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all affiliated indoor bowlers under the age of 18 on 1st March each year. In the event that only one (1) entry is received in the district competition, then that entrant may go forward to the New Zealand Final.
4. No entry fee is payable for the New Zealand Final.
5. Competition within the member district must comply with the conditions as set out in these Rules.
6. Districts shall find a Junior Singles Champion by competition under such conditions as they wish subject to the requirements of Rule 5 above. The winner of the competition becomes the district representative. Subject to NZIB approval an exception to Law 31(b) regarding substitution may be made should the winner be prevented from attending due to illness or bereavement. The substitute can only be the other finalist.
7. Certificates for district winners shall be provided by NZIB.
8. District entries, made on the approved form and certifying that the representative complies with Rule 3, must be in the hands of NZIB not later than the closing date as prescribed in the Events Calendar.
9. The New Zealand Final will be held on the date and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar. This event will be held in conjunction with the National Secondary School Singles and Pairs competitions. The date may be altered in any year to coincide with the NZ Secondary Schools Winter Tournament Week.
10. Necessary travel and accommodation, for players only, will be paid for by NZIB.
11. All players in the New Zealand Final will be drawn to play four games, receiving two points for a win and one for a draw. Those players with five or more points will then be drawn into a one life play-off to find the winner.
12. In the New Zealand Final all games up to and including the quarter-finals shall be of 12 ends or 35 minutes. The semi-finals and final will be of 12 ends, all without time limit.
13. In the event of a drawn game in the one life play-off a deciding end shall be played.
14. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).

15. The winner of the New Zealand Final shall receive a trophy, certificate, badge and voucher. The runner-up and the two losing semi-finalists shall receive vouchers.
16. A plate event will operate for non-qualifiers. The winner will receive a plate trophy.
17. All participants, caregivers and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
18. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
19. All players must be accompanied by a caregiver and a Code of Conduct signed by both players and caregivers for this event.
20. The NZIB Executive reserves the right to alter the conditions of play should it be deemed necessary.

Last Reviewed - February 2019

NEW ZEALAND MIXED FOURS - RULES

1. This event shall be known as the New Zealand Mixed Fours at district, zone and national levels.
2. If NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event will be open to all affiliated indoor bowlers. Each team shall consist of two men and two women all from the same member district and they can only enter in the district for which they are available to play representative bowls.
4. Each member district shall find a team to represent it by competition play at least two (2) weeks prior to the Zone Final. In the event that only one (1) entry is received in the district competition, then that team shall be the district's representative.
5. Games may be played as decided by each member district.
6. The winning team's players' names and positions are to be forwarded to the NZIB at least one (1) week prior to the Zone Final.
7. Member districts are divided into zones as set out below and the winning team from the member districts shall compete in Zone Finals to find zone winners.
8. No expenses will be paid for member district competitions.
9. Zone Finals will be played at venues to be advised on the date/s, set by the NZIB Executive, as prescribed in the Events Calendar (see Notes below), except that with agreement between the districts concerned and the approval of NZIB they may be played before that date.
10. In both the Zone Finals and the New Zealand Final games shall be of 10 ends with a time limit of 60 minutes.
11. No person other than those entitled to shall play on any mat at any time.
12. Each team will play all other teams in Zone Finals. The team to go forward to the New Zealand Final shall be the team from the member district with the best performance, as decided by Rule 16.
13. Zone winners will compete in the New Zealand Final which will be played on the date/s (see Notes below) and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar.
14. Play in both the Zone Finals and New Zealand Final will be on the 'round-robin' principle.

15. The members of the winning team in the New Zealand Final, shall receive a badge, certificate and voucher. Runners-up shall receive a voucher.
16. In both Zone Finals and the New Zealand Final two points will be awarded for a win and one for a draw. In the event of two, or more, sides being level at the conclusion of the games a count back on the number of ends won and drawn shall decide the winner (drawn ends shall count as half an end won and extra ends played and points scored shall not count). Should the count back on ends won and drawn be level, then the highest aggregate score shall decide the winner. Should two or more teams still be level then a count back on differential should be done to decide a winner. Note: Differential is the difference between the winner's and loser's scores in each game. This figure is a plus for the winners and a minus for the losers and a total score of plus or minus taken over all games.
17. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
18. In all games at district, zone and national level, the Leads shall bowl first, followed by the Twos, then the Threes and then the Skips.
19. Players may make only one entry in the tournament in any one year. In the event of a player lodging more than one entry in any one year then the player concerned shall be disqualified from all play in the tournament. The offending player's team shall be permitted a substitute.
20. Substitutes/Replacements are permitted at any stage of the event provided the resulting team complies with Rule 3 above and plays in accordance with the law governing substitutes in the Laws of the Game. The remaining team members may choose their own substitute who must be of the same sex as the player being substituted for, come from the same district and be a player who has not previously played in the tournament of the current year.
21. At the Zone Finals and the New Zealand Final, where it is not practicable to comply with the above, the requirements concerning district membership may be waived at the discretion of the Controlling Authority.
22. No expenses will be paid for Zone Finals.
23. Districts hosting Zone Finals will be required to arrange suitable halls (six mats), provide an Event Controller, an Umpire, and arrange necessary catering.
24. At the New Zealand Final, NZIB will pay an acceptable amount for hall hire, on the receipt of a GST Invoice.
25. At the New Zealand Final one night's accommodation plus travel expenses will be paid for by the NZIB. An additional night's accommodation will be paid if deemed necessary by NZIB. All breakfasts are the responsibility of the event participants.

26. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
27. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
28. NZIB reserves the right to alter the conditions of play should it be deemed necessary.

Composition of Zones

North Island

Northern - Roskill & Districts, Auckland, North Harbour Northland, Counties
Zone Final to be played in rotation.

Eastern - Waikato, Thames Valley, Bay of Plenty, Tauranga and Poverty Bay East Coast
Zone Final to be played at Whakatane.

Western - North Taranaki, Wanganui, Taranaki and King Country
Zone Final to be played in rotation.

South Eastern - Bush Ruahine, Hawkes Bay, Wairarapa and Manawatu
Zone Final to be played in rotation.

Southern - Upper Hutt Valley, Hutt Valley, Horowhenua and North Wellington
Zone Final to be played in rotation.

South Island

North Western - Golden Bay Motueka, Buller, Nelson, Greymouth and Marlborough
Zone Final to be played in rotation.

Eastern - Ashburton, Canterbury, South Canterbury and North Otago
Zone Final to be played in rotation.

Southern - Central Otago, Otago, South Otago and Southland
Zone Final to be played in rotation.

In districts where the venue of Zone Finals rotates, the order of rotation follows the order in which the names are shown. Districts may centralise their venue.

Notes: At the NZ Final, if all the players in the Mixed Pairs competition are NOT also contesting the NZ Mixed Fours event, then both events may be played on the same day.

At Zone level, the Host district in consultation with the other Centres in that Zone, may, if all the players in each of the NZ Mixed Pairs, NZ Mixed Fours and NZ Masters Fours competitions are NOT contesting one of the other events, arrange to play any or all events on the same day or concurrently, if time/venue allows, to save on additional hall costs and other expenses, (e.g. a Zone comprised of just four Centres could start the NZ Mixed Fours and NZ Masters Fours at 10.00 am, and commence the NZ Mixed Pairs at 2.00 or 3.00 pm the same day).

NEW ZEALAND MIXED PAIRS - RULES

1. This event shall be known as the New Zealand Mixed Pairs at district, zone and national levels.
2. If NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all affiliated indoor bowlers. Each team shall consist of one man and one woman from the same member district and they can only enter in the district for which they are available to play representative bowls.
4. Each member district will find a team to represent it by competition play at least two (2) weeks prior to the Zone Final. In the event that only one (1) entry is received in the district competition, then that team shall be the district's representative.
5. Games may be played as decided by each member district.
6. The team's players' names and positions are to be forwarded to the NZIB at least one (1) week prior to the Zone Final.
7. Member districts are divided into zones as set out below and the team from the member districts shall compete in Zone Finals to find zone winners.
8. No expenses will be paid for member district competitions.
9. Zone Finals will be played at venues to be advised on the date/s, set by the NZIB Executive, as prescribed in the Events Calendar (see Notes below), except that with agreement between the districts concerned and the approval of NZIB they may be played before that date.
10. In both Zone Finals and the New Zealand Final games shall be of 10 ends with a time limit of 45 minutes.
11. No person other than those entitled to shall play on any mat at any time.
12. Each team will play all other teams in Zone Finals. The team to go forward to the New Zealand Final shall be the team from the member district with the best performance, as decided by Rule 16. In the event that the winning district is unable to attend the New Zealand Finals, the next best performed Zone Finalist may be substituted.
13. Zone winners will compete in the New Zealand Final which will be played on the date/s (see Notes below) and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar.
14. Play in both the Zone Finals and New Zealand Final will be on the 'round-robin' principle.

15. The members of the winning team in the New Zealand Final, shall receive a badge, certificate and voucher. Runners-up shall receive a voucher.
16. In both Zone Finals and the New Zealand Final two points will be awarded for a win and one for a draw. In the event of two, or more, sides being level at the conclusion of the games a count back on the number of ends won and drawn shall decide the winner (drawn ends shall count as half an end won and extra ends played and points scored shall not count). Should the count back on ends won and drawn be level, then the highest aggregate score shall decide the winner. Should two or more teams still be level then a count back on differential should be done to decide a winner. Note: Differential is the difference between the winner's and loser's scores in each game. This figure is a plus for the winners and a minus for the losers and a total score of plus or minus taken over all games.
17. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
18. In all games at district, zone and national level, the Leads shall bowl first (3 bowls), followed by the Skips (3 bowls).
19. Players may make only one entry in the tournament in any one year. In the event of a player lodging more than one entry in any one year then the player concerned shall be disqualified from all play in the tournament. The offending player's team shall be permitted a substitute.
20. Substitutes/Replacements are permitted at any stage of the event provided the resulting team complies with Rule 3 above and plays in accordance with the law governing substitutes in the Laws of the Game. The remaining team member may choose their own substitute who must be of the same sex as the player being substituted for, come from the same district and be a player who has not previously played in the tournament of the current year.
21. At the Zone Finals and the New Zealand Final, where it is not practicable to comply with the above, the requirements concerning district membership may be waived at the discretion of the Controlling Authority.
22. No expenses will be paid for Zone Finals.
23. Districts hosting Zone Finals will be required to arrange suitable halls (six mats), provide an Event Controller, an Umpire, and arrange necessary catering.
24. At the New Zealand Final, NZIB will pay an acceptable amount for hall hire, on the receipt of a GST Invoice.
25. At the New Zealand Final one night's accommodation plus travel expenses will be paid for by the NZIB. An additional night's accommodation will be paid if deemed necessary by NZIB. All breakfasts are the responsibility of the event participants.

26. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
27. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
28. NZIB reserves the right to alter the conditions of play should it be deemed necessary.

Composition of Zones

North Island

Northern - Roskill & Districts, Auckland, North Harbour Northland, Counties
Zone Final to be played in rotation.

Eastern - Waikato, Thames Valley, Bay of Plenty, Tauranga and Poverty Bay East Coast
Zone Final to be played at Whakatane.

Western - North Taranaki, Wanganui, Taranaki and King Country
Zone Final to be played in rotation.

South Eastern - Bush Ruahine, Hawkes Bay, Wairarapa and Manawatu
Zone Final to be played in rotation.

Southern - Upper Hutt Valley, Hutt Valley, Horowhenua and North Wellington
Zone Final to be played in rotation.

South Island

North Western - Golden Bay Motueka, Buller, Nelson, Greymouth and Marlborough
Zone Final to be played in rotation.

Eastern - Ashburton, Canterbury, South Canterbury and North Otago
Zone Final to be played in rotation.

Southern - Central Otago, Otago, South Otago and Southland
Zone Final to be played in rotation.

In districts where the venue of Zone Finals rotates, the order of rotation follows the order in which the names are shown. Districts may centralise their venue.

Notes: At the NZ Final, if all the players in the Mixed Pairs competition are NOT also contesting the NZ Mixed Fours event, then both events may be played on the same day.

At Zone level, the Host district in consultation with the other Centres in that Zone, may, if all the players in each of the NZ Mixed Pairs, NZ Mixed Fours and NZ Masters Fours competitions are NOT contesting one of the other events, arrange to play any or all events on the same day or concurrently, if time/venue allows, to save on additional hall costs and other expenses, (e.g. a Zone comprised of just four Centres could start the NZ Mixed Fours and NZ Masters Fours at 10.00 am, and commence the NZ Mixed Pairs at 2.00 or 3.00 pm the same day).

NATIONAL MASTERS FOURS - RULES

1. This event shall be known as the National Masters Fours at district, zone and national levels.
2. If NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all affiliated indoor bowlers over the age of 60 years on 1st March each year. All players in each team shall be from the same member district and they can only enter in the district for which they are available to play representative bowls.
4. Each member district shall find a team to represent it by competition play at least two (2) weeks prior to the Zone Final. In the event that only one (1) entry is received in the district competition, then that team shall be the district's representative.
5. Games may be played as decided by each member district.
6. The winning team's players' names and positions are to be forwarded to the NZIB at least one week prior to the Zone Final.
7. Member districts are divided into zones as set out below and the winning team from the member districts shall compete in Zone Finals to find zone winners.
8. No expenses will be paid for member district competitions.
9. Zone Finals will be played at venues to be advised on the date/s, set by the NZIB Executive, as prescribed in the Events Calendar (see Notes below), except that with agreement between the districts concerned and the approval of NZIB they may be played before that date.
10. In both Zone Finals and the National Final, games shall be of 8 ends with a time limit of 45 minutes.
11. No person other than those entitled to shall play on any mat at any time.
12. Each team will play all other teams in Zone Final. The team to go forward to the National Final shall be the team from the member district with the best performance, as decided by Rule 17. In the event that the winning district is unable to attend the National Final, the next best performed Zone Finalist may be substituted.
13. Play in the Zone Final will be on the 'round-robin' principle.
14. Zone winners will compete in the National Final which will be played on the date and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar.

15. Travel arrangements will provide for Zone winners to attend and contest a separate Masters Fours tournament on the day before the National Final.
16. The members of the winning team in the National Final shall receive a badge, certificate and voucher. Runners-up shall receive a voucher.
17. In both the Zone Finals and the National Final two points will be awarded for a win and one for a draw. In the event of two, or more, sides being level at the conclusion of the games a count back on the number of ends won and drawn shall decide the winner (drawn ends shall count as half an end won and extra ends played and points scored shall not count). Should the count back on ends won and drawn be level, then the highest aggregate score shall decide the winner. Should two or more teams still be level then a count back on differential should be done to decide a winner. Note: Differential is the difference between the winner's and loser's scores in each game. This figure is a plus for the winners and a minus for the losers and a total score of plus or minus taken over all games.
18. In the National Final teams will be drawn randomly by the Event Controller, prior to the commencement of play, into two sections of four. The two section winners after the sectional round-robin shall play off to determine the winner.
19. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
20. In all games at district, zone and national level, the Leads shall bowl first, followed by the Twos, then the Threes and then the Skips.
21. Players may make only one entry in the tournament in any one year. In the event of a player lodging more than one entry in any one year then the player concerned shall be disqualified from all play in the tournament. The offending player's team shall be permitted a substitute.
22. Substitutes/Replacements are permitted at any stage of the event provided the resulting team complies with Rule 3 above and plays in accordance with the law governing substitutes in the Laws of the Game. The remaining team members may choose their own substitute who must be come from the same district and be a player who has not previously played in the tournament of the current year.
23. At the Zone and National Finals, where it is not practicable to comply with the above, the requirements concerning district membership may be waived at the discretion of the Controlling Authority.
24. No expenses will be paid for Zone Finals.
25. Districts hosting Zone Finals will be required to arrange suitable halls (six mats), provide an Event Controller, an Umpire, and arrange necessary catering.
26. At the National Final, NZIB will pay an acceptable amount for hall hire, on the receipt of a GST Invoice.

27. At the National Final one night's accommodation plus travel expenses will be paid for by the NZIB. An additional night's accommodation will be paid if deemed necessary by NZIB. All breakfasts are the responsibility of the event participants.
28. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority
29. NZIB reserves the right to alter the conditions of play should it be deemed necessary.

Composition of Zones

North Island

Northern - Roskill & Districts, Auckland, North Harbour Northland, Counties
Zone Final to be played in rotation.

Eastern - Waikato, Thames Valley, Bay of Plenty, Tauranga and Poverty Bay East Coast
Zone Final to be played at Whakatane.

Western - North Taranaki, Wanganui, Taranaki and King Country
Zone Final to be played in rotation.

South Eastern - Bush Ruahine, Hawkes Bay, Wairarapa and Manawatu
Zone Final to be played in rotation.

Southern - Upper Hutt Valley, Hutt Valley, Horowhenua and North Wellington
Zone Final to be played in rotation.

South Island

North Western - Golden Bay Motueka, Buller, Nelson, Greymouth and Marlborough
Zone Final to be played in rotation.

Eastern - Ashburton, Canterbury, South Canterbury and North Otago
Zone Final to be played in rotation.

Southern - Central Otago, Otago, South Otago and Southland
Zone Final to be played in rotation.

In districts where the venue of Zone Finals rotates, the order of rotation follows the order in which the names are shown. Districts may centralise their venue.

Notes: At Zone level, the Host district in consultation with the other Centres in that Zone, may, if all the players in each of the NZ Mixed Pairs, NZ Mixed Fours and National Masters Fours competitions are NOT contesting one of the other events, arrange to play any or all events on the same day or concurrently, if time/venue allows. This may save on additional hall costs and other expenses, (e.g. a Zone comprised of just four Centres could start the NZ Mixed Fours and National Masters Fours at 10.00 am, and commence the NZ Mixed Pairs at 2.00 or 3.00 pm the same day).

Last Reviewed - February 2019

NEW ZEALAND 1-5 YEAR PAIRS - RULES

1. This event shall be known as the New Zealand 1-5 Year Pairs at zone and national levels.
2. If NZIB has sponsorship for this event then no other sponsorship of any form is permitted at any level of the competition. Prizes, trophies and badges may be provided at district level by the district.
3. The event shall be open to all bowlers who have been affiliated for less than six (6) years. Note - a transition period of three (3) years applies until 2022 at which time the rule will be amended to read 'who are affiliated and have played the game of indoor bowls for less than six (6) years'. Each pair may be comprised of any combination of players from districts in the same zone.
4. Each zone shall conduct a pairs tournament (qualifying and knockout format) in the designated host district, to determine the team to represent it, prior to the closing date for entries as prescribed in the Events Calendar.
5. Depending on entries, the host district may elect to conduct a round-robin event. The team to go forward to the New Zealand Final shall be the team from the zone with the best performance, as decided by Rule 14.
6. The pairs team to go forward to the New Zealand Final shall be the winning team from the zone tournament. In the event that the winning team is unable to attend the New Zealand Finals, the next best performed zone pairs team may be substituted. In the event that only one (1) entry is received in the zone competition, then that pair shall be the zone's representative.
7. Zone tournaments will be played, at halls to be advised, on a date agreed to by all member districts within their zone and before the closing date for entries.
8. No expenses will be paid for zone competitions.
9. In both the zone tournament and the New Zealand Final, games shall be of 10 ends with a time limit of 45 minutes.
10. No person other than those entitled to shall play on any mat at any time.
11. Zone winners will compete in the New Zealand Final which will be played on the date, and at the venue set by the NZIB Executive, as prescribed in the Events Calendar.
12. Play in the New Zealand Final will be on the 'round-robin' principle.
13. The members of the winning team shall receive a badge, certificate and voucher. Runners-up shall receive a voucher.
14. In the New Zealand Final two points will be awarded for a win and one for a draw. In the event of two, or more, sides being level at the conclusion of the games a count

back on the number of ends won and drawn shall decide the winner (drawn ends shall count as half an end won and extra ends played and points scored shall not count). Should the count back on ends won and drawn be level, then the highest aggregate score shall decide the winner. Should two or more teams still be level then a count back on differential should be done to decide a winner. Note: Differential is the difference between the winner's and loser's scores in each game. This figure is a plus for the winners and a minus for the losers and a total score of plus or minus taken over all games.

15. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.).
16. In all games at zone and national level, the Leads shall bowl first (3 bowls), followed by the Skips (3 bowls).
17. Players may make only one entry in the tournament in any one year. In the event of a player lodging more than one entry in any one year then the player concerned shall be disqualified from all play in the tournament. The offending player's team shall be permitted a substitute.
18. Substitutes/Replacements are permitted at any stage of the event provided the resulting team complies with Rule 3 above and plays in accordance with the law governing substitutes in the Laws of the Game. The remaining team member may choose their own substitute who must come from the same zone and be a player who has not previously played in the tournament of the current year.
19. At the New Zealand Finals, where it is not practicable to comply with the above, the requirements concerning district membership may be waived at the discretion of the Controlling Authority.
20. No expenses will be paid for zone competitions.
21. At the New Zealand Final one night's accommodation plus travel expenses will be paid for by the NZIB. An additional night's accommodation will be paid if deemed necessary by NZIB. All breakfasts are the responsibility of the event participants.
22. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
23. NZIB reserves the right to alter the conditions of play should it be deemed necessary.

Composition of Zones

North Island

Northern - Roskill & Districts, Auckland, North Harbour Northland, Counties
Zone Final to be played in rotation.

Eastern - Waikato, Thames Valley, Bay of Plenty, Tauranga and Poverty Bay East Coast
Zone Final to be played at Whakatane.

Western - North Taranaki, Wanganui, Taranaki and King Country
Zone Final to be played in rotation.

South Eastern - Bush Ruahine, Hawkes Bay, Wairarapa and Manawatu
Zone Final to be played in rotation.

Southern - Upper Hutt Valley, Hutt Valley, Horowhenua and North Wellington
Zone Final to be played in rotation.

South Island

North Western - Golden Bay Motueka, Buller, Nelson, Greymouth and Marlborough
Zone Final to be played in rotation.

Eastern - Ashburton, Canterbury, South Canterbury and North Otago
Zone Final to be played in rotation.

Southern - Central Otago, Otago, South Otago and Southland
Zone Final to be played in rotation.

In districts where the venue of Zone Finals rotates, the order of rotation follows the order in which the names are shown. Districts may centralise their venue.

Last Reviewed - February 2019

PATERSON AND WELCH TROPHIES - RULES

Paterson Trophies

All districts shall be included in the draw and shall be divided into six zones as follows:

1. Northland, Auckland, North Harbour, Thames Valley, Counties. Roskill and Districts
2. Hawke's Bay, Waikato, Tauranga, Bay of Plenty, Poverty Bay
3. King Country, Wanganui, Taranaki, North Taranaki, Manawatu
4. Wairarapa, Upper Hutt Valley, Horowhenua, Bush Ruahine, North Wellington, Hutt Valley
5. Marlborough, Canterbury, Nelson, Ashburton, Golden Bay-Motueka, Buller/Greymouth (combined)
6. North Otago, Otago, Central Otago, South Otago, Southland, and South Canterbury

District playoffs will be hosted in rotation, in the order listed above, except where districts agree on a central venue. All districts players' names and team positions are to be forwarded to the hosts and to the NZIB at least one (1) week prior to the event.

1. All zones may commence on the Friday evening of the date/s, set by the NZIB Executive, as prescribed in the Events Calendar. Play shall continue on Saturday and conclude on Sunday. The winners of each event shall gain the Paterson Trophies for the season.
2. It shall be the duty of the host district to provide an official to control the match, a designated person for publicity, umpires and markers. Two score cards are required for each game. (One is for the Event Controller and the other for publicity).
3. A side shall consist of eight players (two teams of four) plus a reserve and a manager.
4. Play shall be on the round robin principle with the 'A' teams playing all the other 'A' teams in opposing sides at fours, singles and pairs and the 'B' teams playing all the other 'B' teams in the same manner. Zone 2 and 3 consisting of only five districts shall vary from the above in that some 'A' teams will play against 'B' teams and some 'B' teams against 'A' teams. NZIB will provide the required draw and results sheet.
5. Each game shall be of nine ends without time limit. Pairs games shall be of three bowls each.
6. A player may request of the Team Manager or the Team Captain advice on the state of play of their side or the tournament and whether or not they should go for a win or a draw. The Team Manager and/or the Team Captain (except for the team combination in which they are playing) cannot give advice to players on what shots to play.
7. It shall be the duty of the host district to arrange the catering, pay the hall rental and provide the mats and bowls. Travelling teams shall be responsible for their own travelling costs and each district shall pay the costs that they incur.

8. It shall be the duty of the host district to provide a suitable hall with regulation mats and sets of bowls. All zones except zones 2 and 3 will require 18 or 24 mats; zones 2 and 3 will require 20 or 24 mats.
9. The Event Controller shall before the commencement of play:
 - (i) arrange to have the draw done in advance using the following criteria - the host district will be team A with the remaining districts following in the same order as the Zone list above;
 - (ii) supply each manager with the appropriate player mat cards;
 - (iii) announce the numbering of mats, number of ends, no time limit and points awarded.
10. In Pairs the Skip and Two of the Fours shall be one Pair (with the Skip of the Fours skipping) and the Three and Lead the other (with the Three skipping). In Pairs the Skip and Two combinations shall play each other and the Three and Lead combinations likewise. In Singles Lead plays Lead, Two plays Two, Three plays Three and Skip plays Skip.
11. In Pairs, the Leads shall bowl first followed by the Skips. In Fours, the Leads shall bowl first, followed by the Twos, then the Threes, and then the Skips.
12. Any changes in the position of players in each Fours team shall be nominated to the Hall Controller prior to the commencement of play. Players shall not change position during the event.
13. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.), with the exception of Law 31(b) regarding substitution -
 - (i) any substitution to the team is at the discretion of the Hall Controller. Substitution can only be made due to health reasons (e.g. illness, accident, sudden bereavement)
 - (ii) no substitute shall be permitted during a singles game
 - (iii) any substitute must take the position of the player being substituted during a game. At the completion of the game, the team, that the player being substituted came out of may be re-arranged and submitted to the Hall Controller for approval. Once the team has been re-arranged, players must stay in that position
 - (iv) the substituted player may not come back into the competition unless due to exceptional circumstances, and at the discretion of the Hall Controller.
 - (v) if further substitutes are required they may be permitted at the discretion of the Hall Controller.
14. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.

15. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
16. In the fours, four points shall be given for a win and two points for a draw. In the pairs three points shall be awarded for a win and 1.5 points for a draw and in the singles two points shall be awarded for a win and one point for a draw.
17. In the event of a draw at the conclusion of the event a count back on ends won and drawn (drawn ends shall count as half an end won and extra ends played and points scored shall not count) shall decide the winner. Should the count back of ends won and drawn be level, then the highest aggregate score shall decide the winner.
18. If a Paterson Trophy Zone match cannot be played on the designated weekend because of inclement weather, an alternate date will be set by NZIB.
19. The Event Controller has the authority to eliminate time wasting to keep games moving as scheduled. The Event Controller can issue warnings for any breaches, through the respective Team Manager, against the offending player (singles) or all players (pairs or fours) for that discipline, as follows -
 - (i) first offence - warning
 - (ii) second offence - final warning
 - (iii) third offence - forfeiture of bowl
 - (iv) fourth offence - forfeiture of maximum shots for end in play
 - (v) fifth offence - loss of game
20. The winner of each Paterson Trophy shall be responsible for the engraving of the trophy.

Welch Trophy

1. The winners of the Paterson Trophies shall meet in a National event, the winner of which shall gain the Welch Trophy for the season.
2. The event is played commencing on the Friday of the date/s and at the venue, set by the NZIB Executive, as prescribed in the Events Calendar. Play commences at 7.00 p.m. on the Friday with one session of play completed. Play resumes at 9.00 a.m. on Saturday morning with morning, afternoon and evening sessions. On Sunday play commences at 9.00 a.m. and concludes at 12.30 p.m.
3. Necessary travel and accommodation expenses of players, one reserve and manager of each team, will be met by NZIB.
4. A side shall consist of eight players (two teams of four), plus a reserve and a manager as selected by the Paterson Trophy winners.
5. Play shall be on the round robin principle with the 'A' teams playing all the other 'A' teams in opposing sides at fours, singles and pairs and the 'B' teams playing all the other 'B' teams in the same manner. The order of play will be decided by NZIB.

6. Each game shall be of nine ends without time limit. Pairs games shall be of three bowls each.
7. A player may request of the Team Manager or the Team Captain advice on the state of play of their side or the tournament and whether or not they should go for a win or a draw. The Team Manager and/or the Team Captain (except for the team combination in which they are playing) cannot give advice to players on what shots to play.
8. All participants and supporters enter/attend this tournament at their own risk. The host Association/Centre, event Sponsors and the Organisers shall not be liable for any loss, injury or misadventure, however arising.
9. The Event Controller shall before the commencement of play:
 - (i) have a random draw done in advance;
 - (ii) supply each manager with the appropriate player mat cards;
 - (iii) announce the numbering of mats, number of ends, no time limit and points awarded.
10. In Pairs the Skip and Two of the Fours shall be one Pair (with the Skip of the Fours skipping) and the Three and Lead the other (with the Three skipping). In Pairs the Skip and Two combinations shall play each other and the Three and Lead combinations likewise. In Singles; Lead plays Lead, Two plays Two, Three plays Three and Skip plays Skip.
11. In Pairs, the Leads shall bowl first followed by the Skips. In Fours, the Leads shall bowl first, followed by the Twos, then the Threes, and then the Skips.
12. Any changes of the position of players in each Fours team shall be nominated to the Event Controller prior to the commencement of play. Players shall not change position during the event.
13. All games shall be played in accordance with the Laws of the Game as set down by New Zealand Indoor Bowls (Inc.), with the exception of Law 31(b) regarding substitution -
 - (i) any substitution to the team is at the discretion of the Hall Controller. Substitution can only be made due to health reasons (e.g. illness, accident, sudden bereavement)
 - (ii) no substitute shall be permitted during a singles game
 - (iii) any substitute must take the position of the player being substituted during a game. At the completion of the game, the team, that the player being substituted came out of may be re-arranged and submitted to the Hall Controller for approval. Once the team has been re-arranged, players must stay in that position
 - (iv) the substituted player may not come back into the competition unless due to exceptional circumstances, and at the discretion of the Hall Controller.

- (v) if further substitutes are required they may be permitted at the discretion of the Hall Controller.
14. In the fours, four points shall be awarded for a win and two points for a draw. In the pairs three points shall be awarded for a win and 1.5 points for a draw and in the singles two points shall be awarded for a win and one point for a draw.
 15. In the event of a draw at the conclusion of the event a count back on ends won and drawn (drawn ends shall count as half an end won and extra ends played and points scored shall not count) shall decide the winner. Should the count back of ends won and drawn be level, then the highest aggregate score shall decide the winner.
 21. The Event Controller has the authority to eliminate time wasting to keep games moving as scheduled. The Event Controller can issue warnings for any breaches, through the respective Team Manager, against the offending player (singles) or all players (pairs or fours) for that discipline, as follows -
 - (i) first offence - warning
 - (ii) second offence - final warning
 - (iii) third offence - forfeiture of bowl
 - (iv) fourth offence - forfeiture of maximum shots for end in play
 - (v) fifth offence - loss of game
 21. The winners and reserve of the Welch Trophy shall receive badges and shall be responsible for the engraving of the trophy. The Edgar Family Trophy shall be awarded to the individual player of the tournament.
 22. Smoking shall be confined to designated smoking areas as decided by the Appropriate Authority.
 23. NZIB shall have the right to amend any of the foregoing rules should they consider it necessary.

Last Reviewed - February 2019